

# Escaping the branched polymer phase in dynamical triangulations

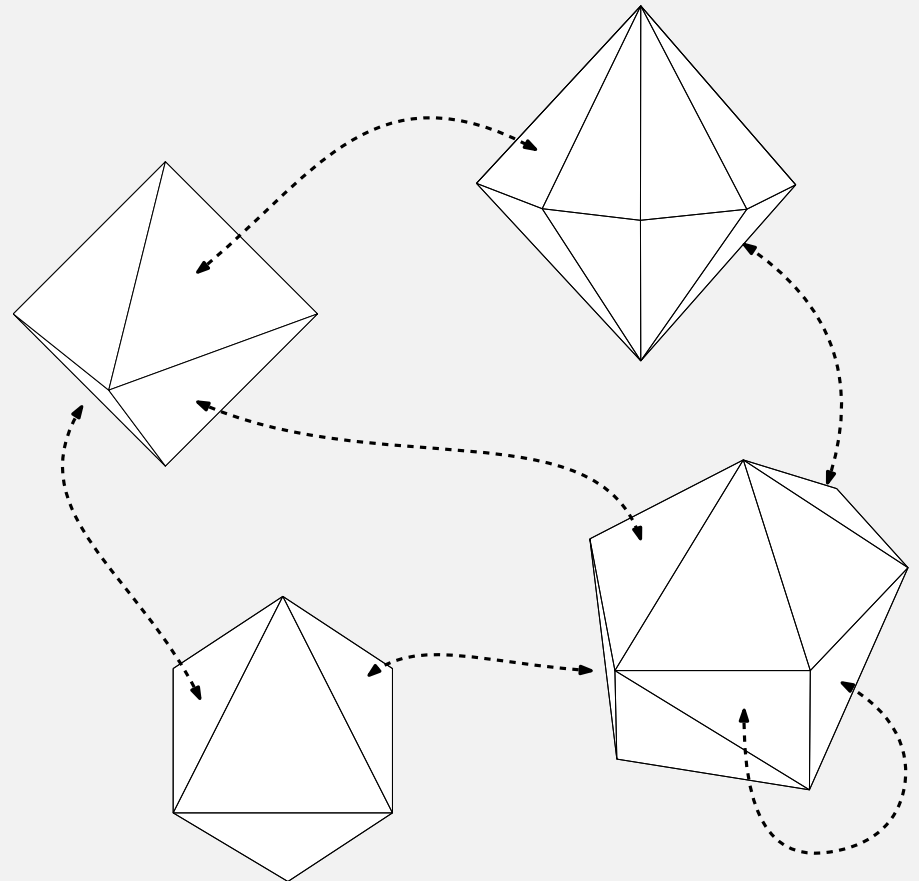
Luca Lionni  
YITP – Kyoto U

10/09/18 – Tohoku U – Risan workshop

A simple combinatorial problem in discrete geometry

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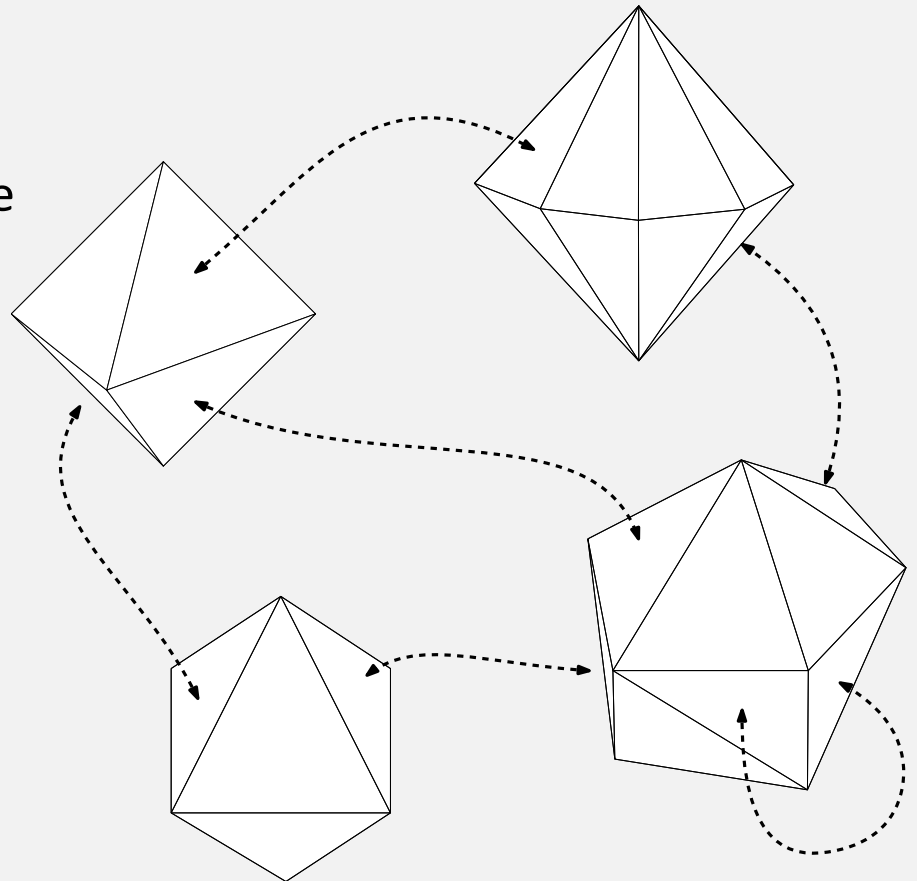
In any dimension, take a collection of “rigid” building blocks of your choice.  
Glue them together in every possible way.



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→ Can we **count** the resulting discrete spaces according to their **global curvature**?

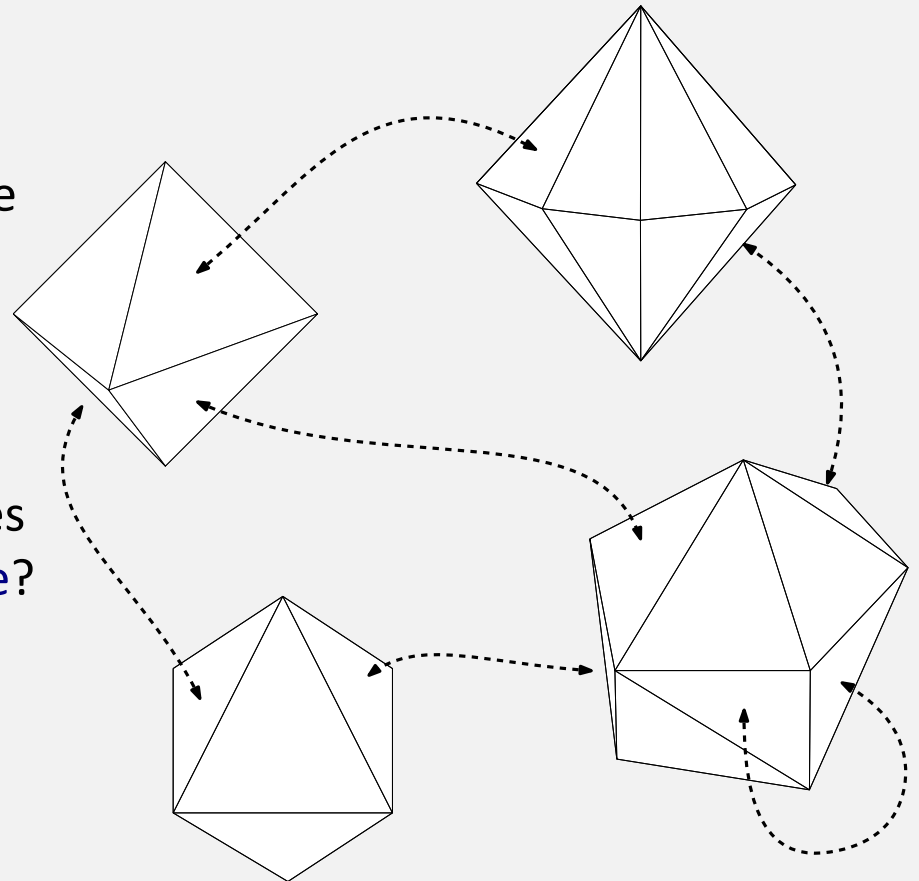


# A simple combinatorial problem in discrete geometry

In any dimension, take a collection of “rigid” building blocks of your choice. Glue them together in every possible way.

→ Can we **count** the resulting discrete spaces according to their **global curvature**?

→ What are the asymptotic properties of the spaces of **maximal curvature**?  
What do they look like in the **continuum**?



1 – Curvature...?

2 – Discrete quantum gravity (Dynamical triangulations)

3 – Previously known results

4 – Some recent results

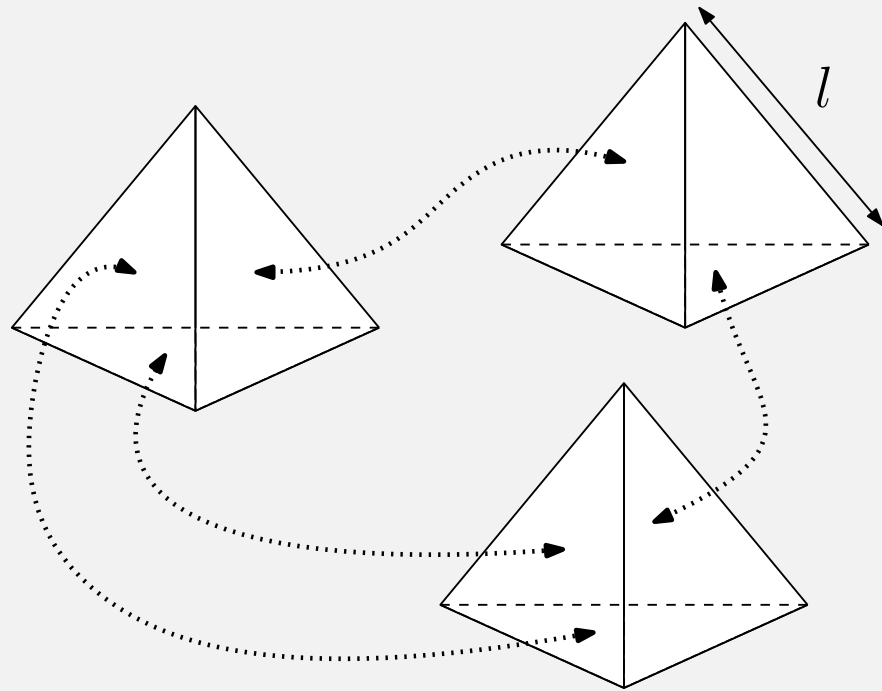
5 – Random tensor models

6 – Ongoing work

1 – Curvature...?

# 1 – Curvature...?

Start with the simplest case: triangulations

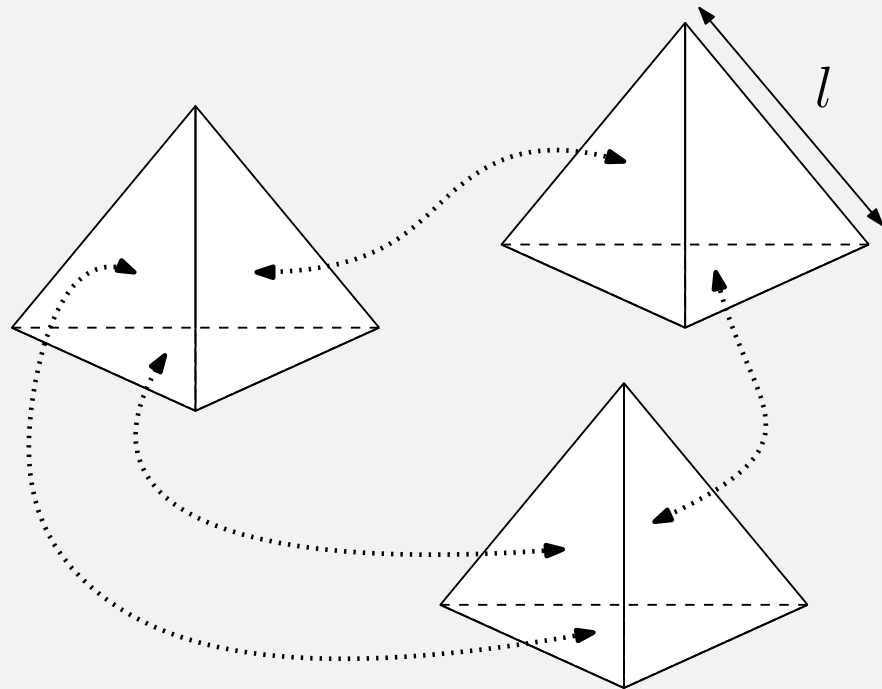




# 1 – Curvature...?

In a **triangulation**, suppose that all edges have the same length

→ “canonical geometry” (notion of distance, **local curvature**...)



# 1 – Curvature...?

## Local curvature:

Number of  $D$ -simplices around  
 $(D-2)$ -simplices

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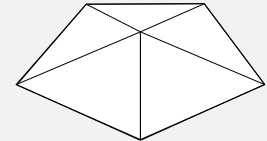
## Deficit angle in dimension 2

$$2\pi \left(1 - \frac{\mathcal{N}(v)}{6}\right)$$

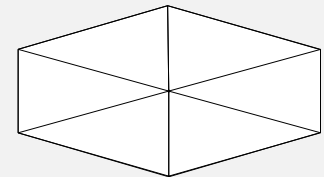
## Dimension $D=2$

Number of equilateral triangles around  
vertices :

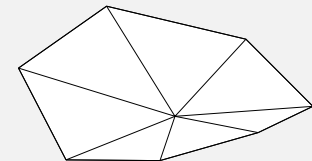
- positive local curvature



- locally flat



- negative local curvature



# 1 – Curvature...?

## Local curvature:

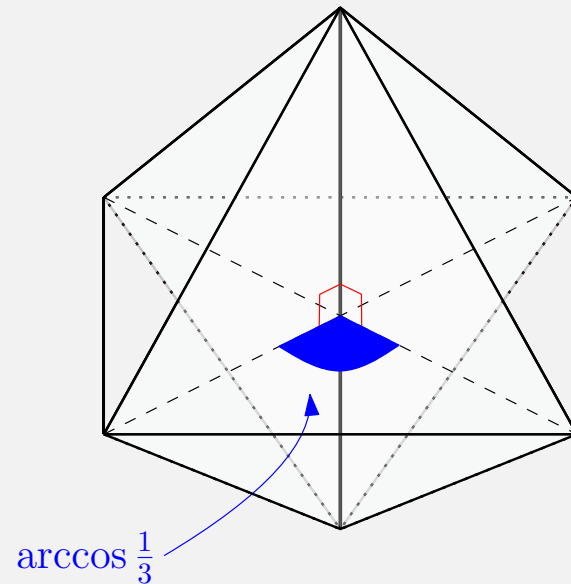
Number of  $D$ -simplices around  
 $(D-2)$ -simplices

## Deficit angle in dimension D

$$2\pi - \mathcal{N}_D(v_{D-2}) \times \arccos \frac{1}{D}$$

Dimension  $D=3$

Number of tetrahedra around edges :



# 1 – Curvature...?

Total curvature:

$$\alpha = \arccos \frac{1}{D}$$

$$\begin{aligned} \text{Curv} &\sim \sum_{v_{D-2}} \left( 2\pi - \alpha \mathcal{N}_D(v_{D-2}) \right) \\ &\sim 2\pi n_{D-2} - \alpha \frac{D(D+1)}{2} n_D \end{aligned}$$

→ Computed from the number of  $(D-2)$ -simplices and  $D$ -simplices ( $n_{D-2}$  and  $n_D$ )

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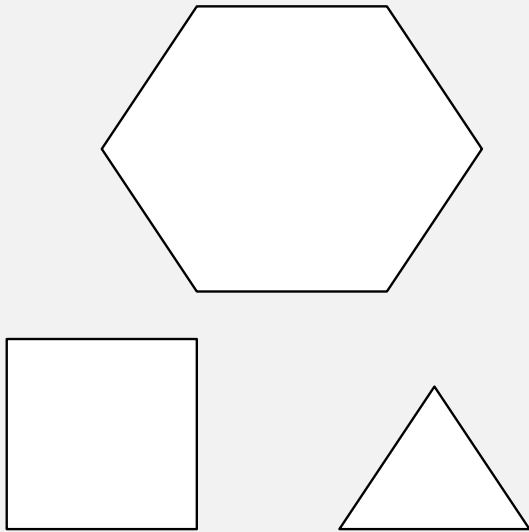
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→ Computed from the number of  $(D-2)$ -simplices and  $D$ -simplices ( $n_{D-2}$  and  $n_D$ )

→ Maximize the curvature at fixed  $n_D$   $\longleftrightarrow$  Maximize  $n_{D-2}$  at fixed  $n_D$

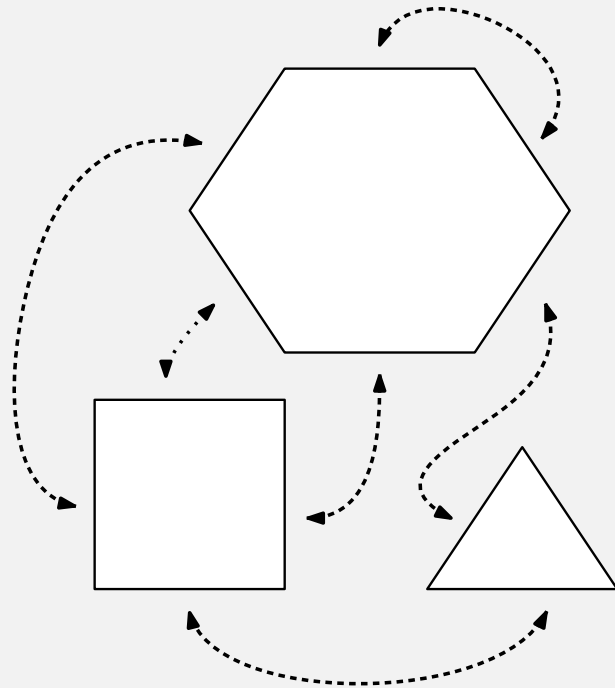
# 1 – Curvature...?

Dimension  $D=2$ : Bigger polygons???

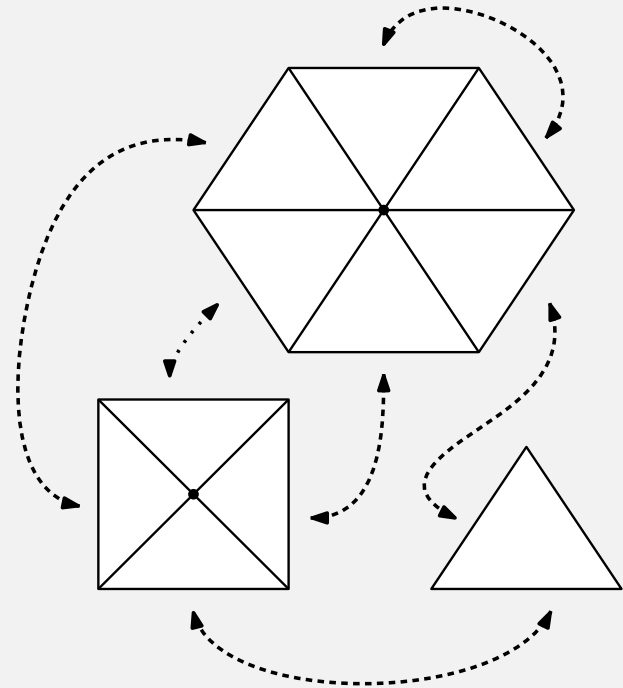


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Dimension  $D=2$ : Bigger polygons???



A possible choice (only depends on one length)

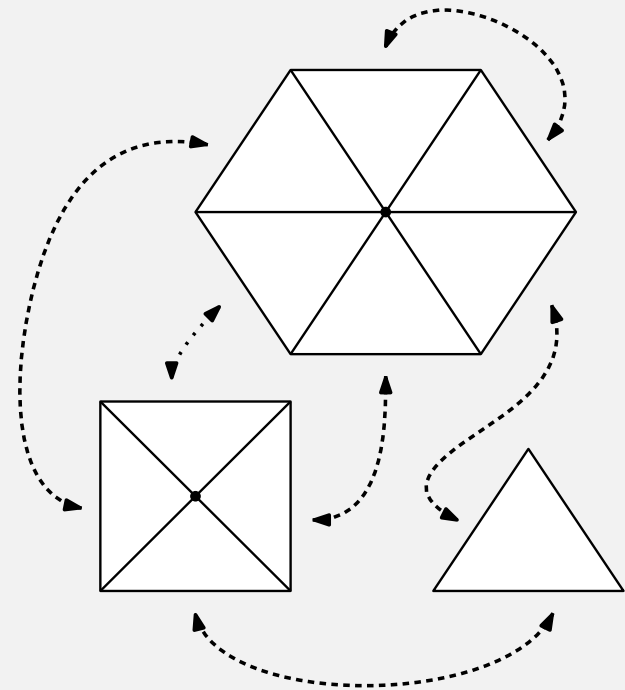
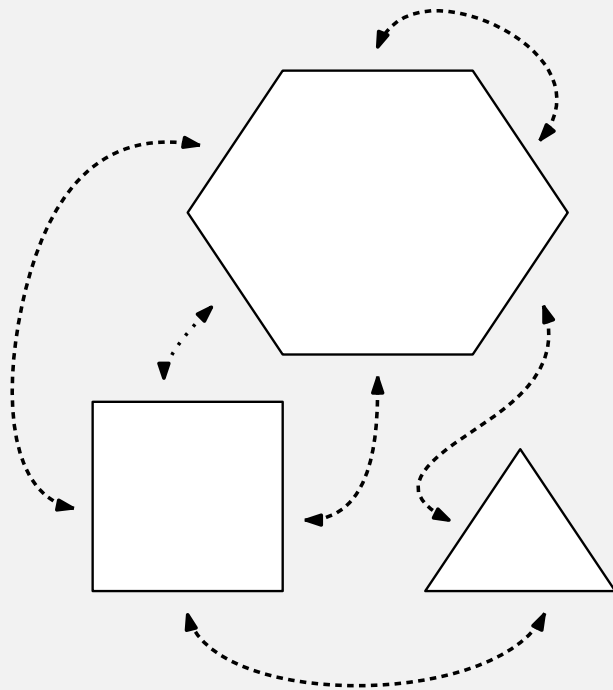




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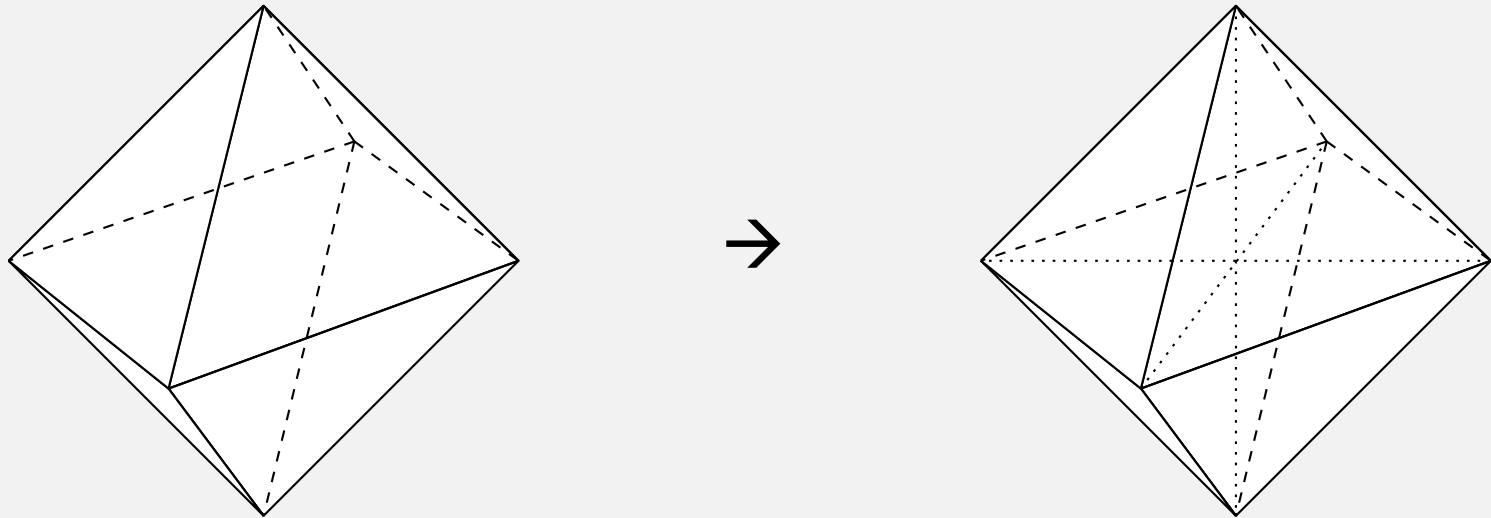


Other possible choice which works in what follows: 1 choice of angle for each polygon

# 1 – Curvature...?

Dimension  $D$ : Bigger polygons???

A possible choice (only depends on one length): SAME



## 2 - Discrete quantum gravity:

Dynamical triangulations from bigger building blocks...

## 2 – Discrete quantum gravity

Einstein-Hilbert partition function for Euclidean pure gravity in dimension  $D$

$$F = \int_{\mathcal{M}} D[g] e^{-\int d^D x \sqrt{|g|} (2\Lambda - \frac{1}{16\pi G} R)}$$

Manifold

Metric

Cosmological constant

Ricci scalar curvature

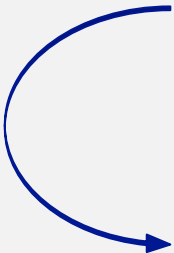
Newton's constant

→ (Euclidean) general relativity without matter from least action principle

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- 
- Complicated object
  - Not well defined
- } → Try to make sense of it by considering a **discrete analog**

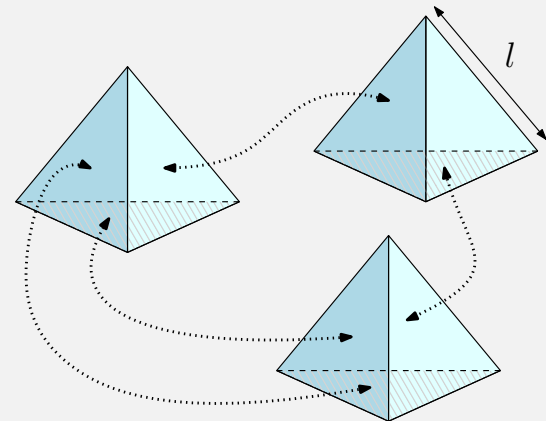
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connected  
triangulation  
of  $\mathcal{M}$

Edges all have same length  $l$   
(canonical geometry)



(David, Ambjorn, Kazakov and many more... 80's)

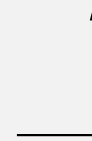
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~~of  $\mathcal{M}$~~

Allow topology fluctuations at microscopic level

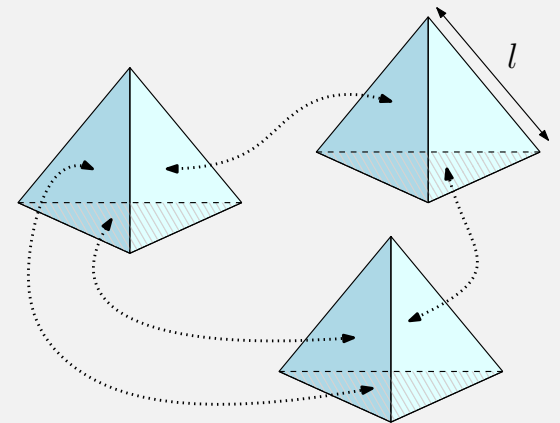


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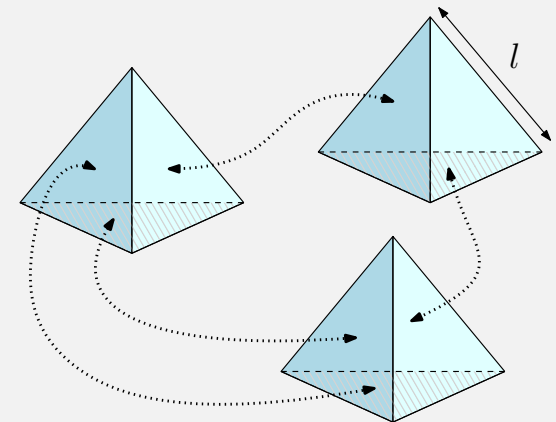
$$F = \int_{\mathcal{M}} D[g] e^{-\int d^D x \sqrt{|g|} (2\Lambda - \frac{1}{16\pi G} R)} \rightarrow \sum_{\substack{T \\ \text{connected} \\ \text{triangulation}}} \frac{1}{C_T} e^{-\kappa_D n_D} e^{\kappa_{D-2} n_{D-2}}$$

(Regge)

$$S_{\text{discrete}} \rightarrow \kappa_D \times n_D(T) - \kappa_{D-2} \times n_{D-2}(T)$$

# of  $D$ -simplices

# of  $(D-2)$ -simplices



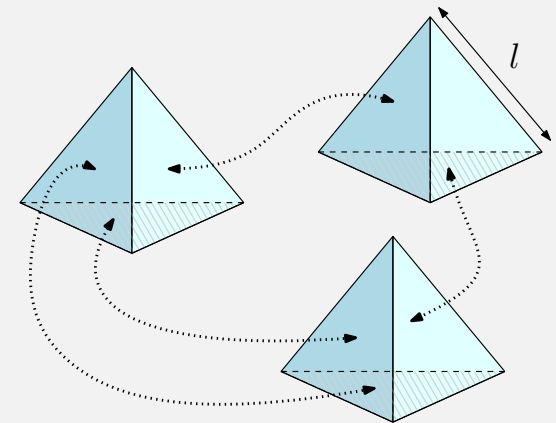
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$$\int_{\mathcal{M}} d^D x \sqrt{|g|} R \propto \text{Curvature}$$

Curvature  $\longleftrightarrow$  number of  $(D-2)$  and  $D$ -simplices

# 1 – Discrete quantum gravity

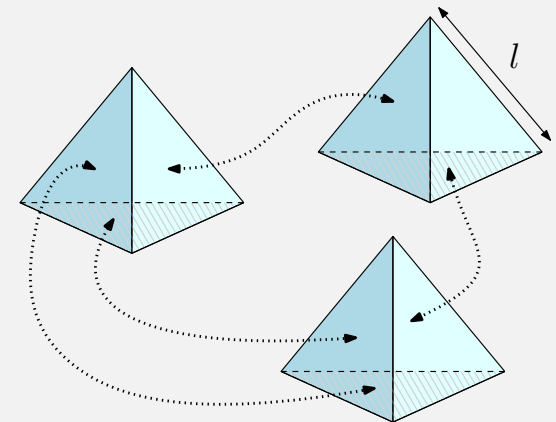
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$$\kappa_{D-2} \propto \frac{1}{G} \gg 1$$



## Quantum gravity? Analogy with thermodynamics...

Microscopic description of gaz	Microscopic description of space-time
Accessible state $S$	Triangulation $S_T$
$n(S)$ particles	$n_D(S_T)$ $D$ -simplices
Thermodynamical limit $n \rightarrow +\infty$ Dist $\rightarrow 0$	Continuum limit $n_D \rightarrow +\infty$ $l \rightarrow 0$
Grand-canonical partition function $\sum_{\text{states } S} e^{\mu n(S)} e^{-\beta \mathcal{E}(S)}$	Discrete Einstein-Hilbert partition function $\sum_{\substack{S_T \\ \text{connected} \\ \text{triangulation}}} e^{-\kappa_D n_D(S_T)} e^{\kappa_{D-2} n_{D-2}(S_T)}$
Inverse temperature $\beta = \frac{1}{k_B T}$	Inverse of Newton constant $\kappa_{D-2} \propto \frac{1}{G}$
Chemical potential $\mu$	$-\kappa_D?$
Energy $\mathcal{E}(S)$	$-n_{D-2}?$

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Energy $\mathcal{E}(S)$	<del><math>-n_{D-2}?</math></del> Not bounded from below...

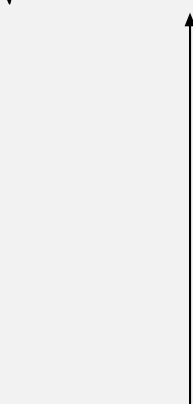
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*a* ??

## 2 – Discrete quantum gravity

Discrete Einstein-Hilbert partition function

$$\lambda = e^{a\kappa_{D-2} - \kappa_D} \quad F(\lambda, N) = \sum_{\text{connected triangulations}} \frac{1}{C} \lambda^{n_D} N^{-(an_D - n_{D-2})}$$
$$N = e^{-\beta} = e^{\kappa_{D-2}}$$


① Large  $N$  limit (Physical limit of small Newton constant) :

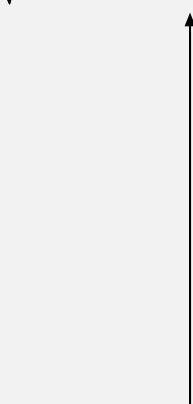
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→ well-defined  $1/N$ -expansion:

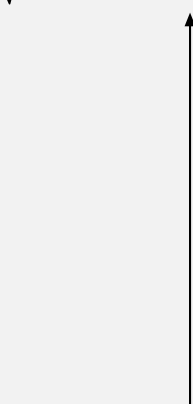
$$\frac{1}{N^k} F(\lambda, N) = F_0(\lambda) + \frac{1}{N} F_1(\lambda) + \frac{1}{N^2} F_2(\lambda) + \dots$$

( $k = D?$ )

“Generating function” of connected triangulations that minimize  $an_D - n_{D-2}$

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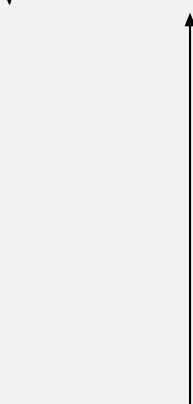
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Continuum limit  $\leftrightarrow$  singularity of  $F_0 \rightarrow$  asymptotics of  $F_0$  (string susceptibility...)

## More general setting: glue any kind of building blocks

- Can we find  $\mathcal{a}$  satisfying conditions ① and ② ?
- What do we recover in the large  $N$  limit?

→ Identify triangulations which *maximize*  $n_{D-2}$  *at fixed*  $n_D$   
(= maximize the curvature at fixed  $n_D$  = minimize the energy)

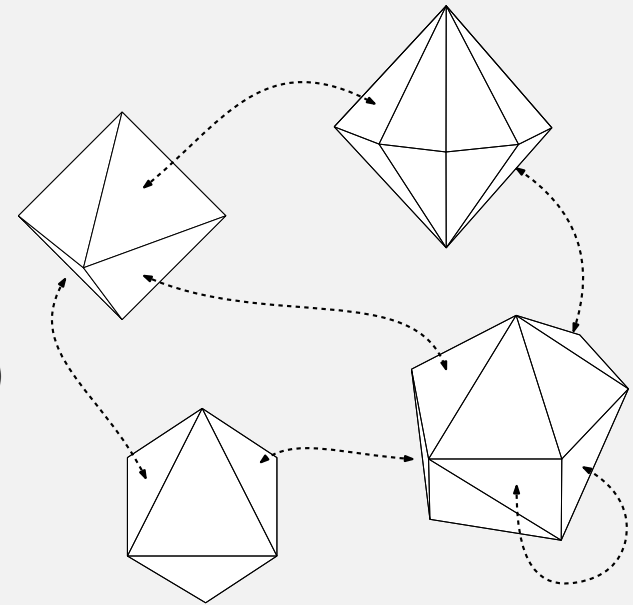
If they behave as  $\mathcal{a}n_D - n_{D-2} = -k$ , then we can choose this  $\mathcal{a}$ .

→ *Enumerate* the corresponding triangulations  
(to obtain the large  $N$  correlation functions)

- What do we recover in the continuum limit?

→ *Properties of large such triangulations?*

What are the Hausdorff dimension, fractal dimension...?



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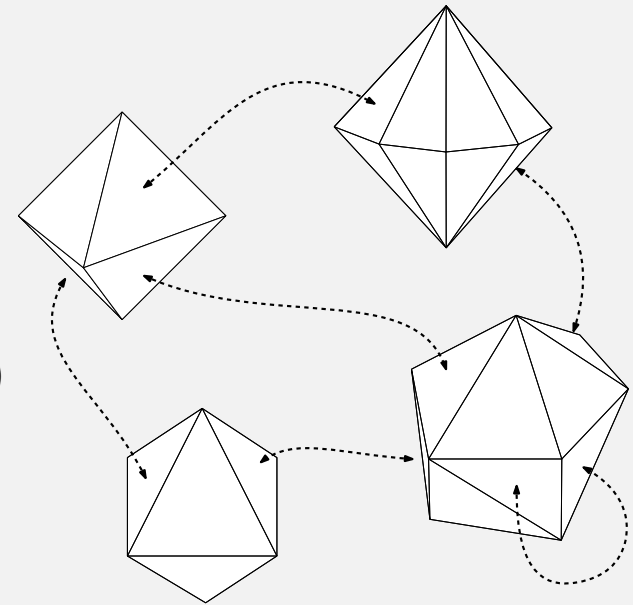
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→ *The combinatorial problem of the introduction!!!*

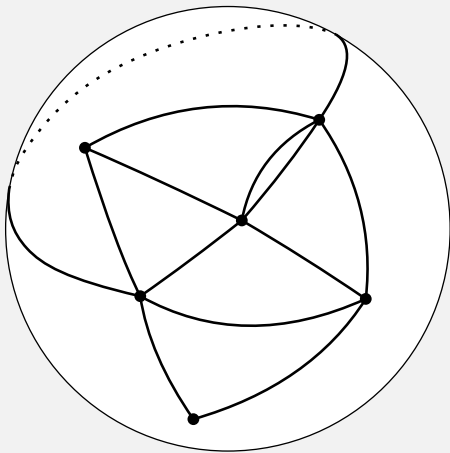
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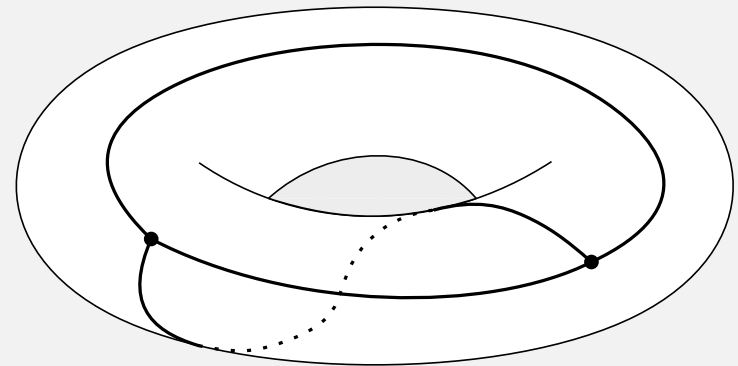
In dimension  $D=2$ , gluings of polygons are **combinatorial maps (=ribbon graphs)**

Combinatorial maps are **discrete  $D=2$  surfaces**

The **curvature** of a map only depends on its **genus!** (Genus = number of holes)



Discrete sphere



Discrete torus

→ The enumeration of maps of a given genus is a very active domain of research since the 60's (Tutte, Bender, Canfield, and so many more ...)

### 3 – Previously known results: D=2

→  $a = 1/2$

→ Large  $N$  limit selects all discrete spheres

→ Continuum limit is the *Brownian sphere*,

A random continuous metric space with Hausdorff dimension 4 (Marckert, LeGall, Miermont... 2006...)

Equivalent to *Liouville D=2 quantum Gravity*

(Conjectured by physicists in 80's, 90's...  
...math. proof by Miller & Sheffield 2016...)

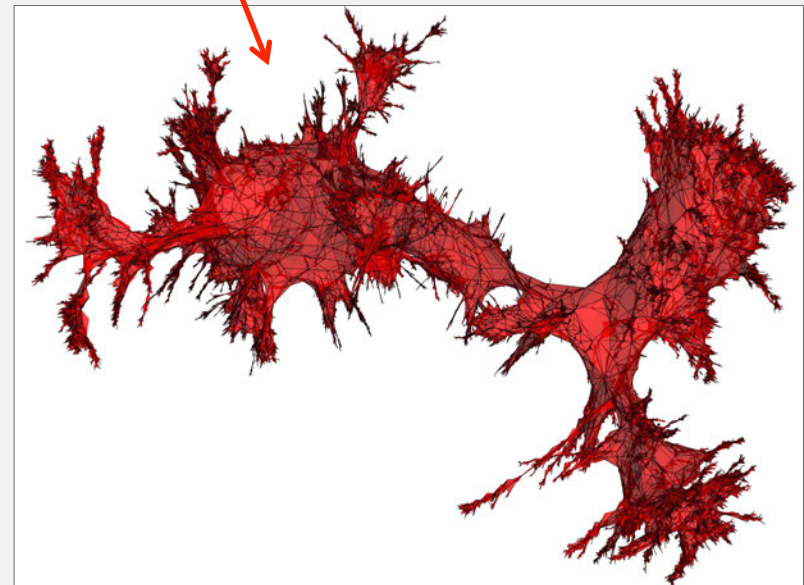
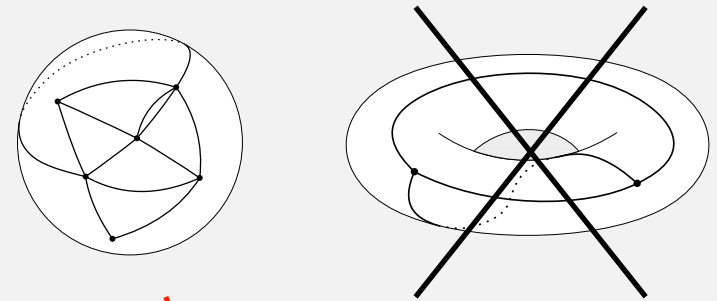


Fig : J. Bettinelli



3 – Previously known results: colored triangulations in any  $D$

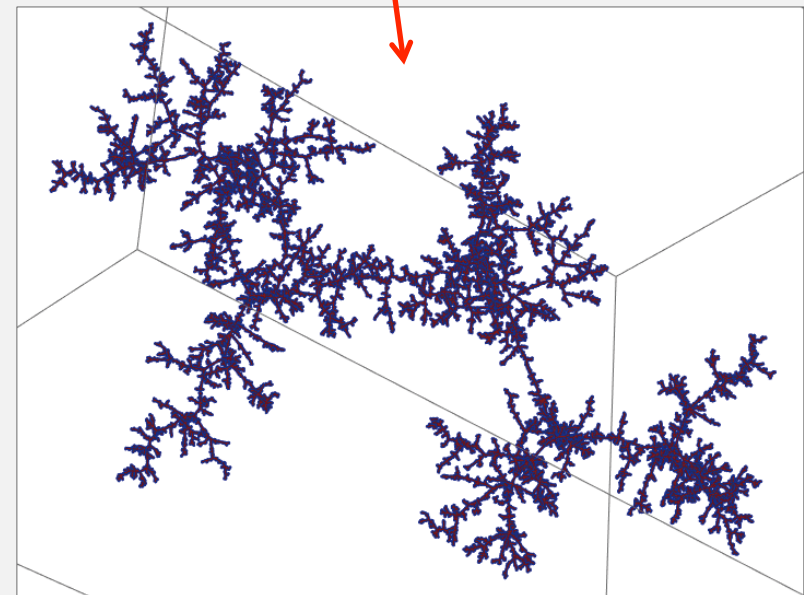
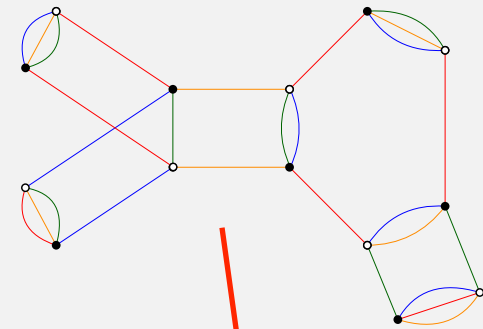
### 3 – Previously known results: triangulations in any D

$$\rightarrow a = D(D - 1)/4$$

→ Large  $N$  limit selects melonic triangulations

→ Continuum limit is *branched polymers*,  
A random continuous tree with Hausdorff dimension 2  
(...Aldous... 1990...Gurau & Ryan 2014)

*...Disappointing limit from the geometric point of view ...*



## 4 – Some recent results

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### Dimension 3

Octahedra → *Branched polymers* (Bonzom, L.L. 2016)  $a = 11/8$

Simplest torus → “*Branched polymers*” (Bonzom, L.L., Rivasseau 2015, L.L., Thürigen 2017)  $a = 1$

All colored-triangulated spheres (balls) → “*Branched polymers*” (Bonzom 2018) ( $a$  is known)

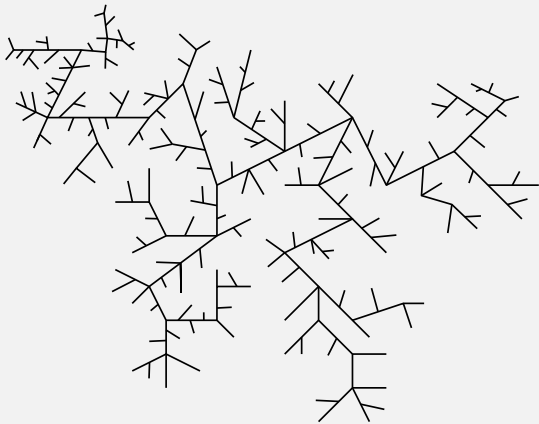
*...To be continued, but quite disappointing...*

# 4 – Some recent results

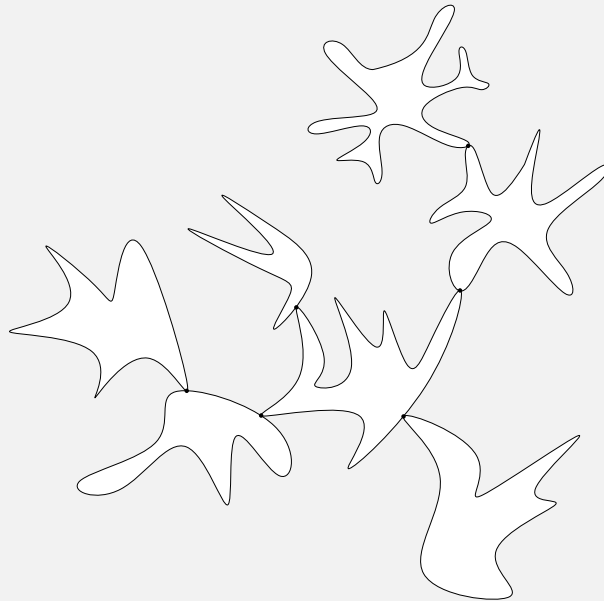
## Dimension 4

Building blocks of size 4 → **3 critical regimes** (Bonzom, Delepoue, Rivasseau 2015)  $a = 3/2$

Building blocks of size 6 → **same 3 critical regimes** (L.L., Thürigen 2017) ( $a$  is known)

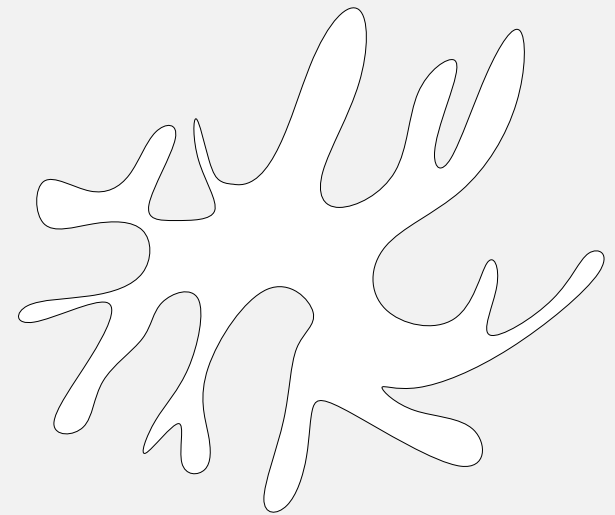


“Branched polymers”  
(= continuum tree)



“Proliferation of baby universes”

→ Cacti of BS ?  $\gamma = 1/3$



“2D quantum gravity”  
(= Brownian sphere BS)

- In  $D=2$ , the critical behavior of large  $N$  surfaces does not depend on the discretization of the boundary, it is universal (*2D quantum gravity*).
- In  $D=3$ , as far as we know, it also seems universal (*branched polymers*).
- In  $D=4$ , the critical behavior of maximal curvature configurations is NOT universal...

... it depends on the building block... Need to keep exploring!

Can we find new critical regimes this way??

Can we find suitable **Brownian continuum volumes** *some other way*?

(see ongoing work in the last slides)

## 5 – Random tensor models



## 5 – Random tensor models

Introduced in early 90's by: Ambjorn *et al*, Sasakura, Gross

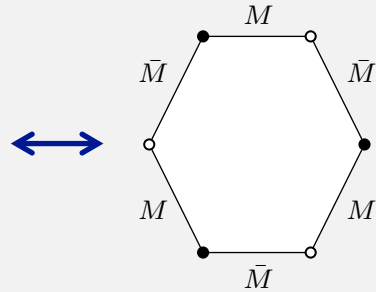
1/N expansion and melonic graphs in 2010-13: Gurau, Rivasseau, Bonzom, Riello, Ryan ...

Recent developments presented in this talk: Rivasseau, Bonzom, Delepouve, L.L., Thürigen

# Matrix models

Interaction:

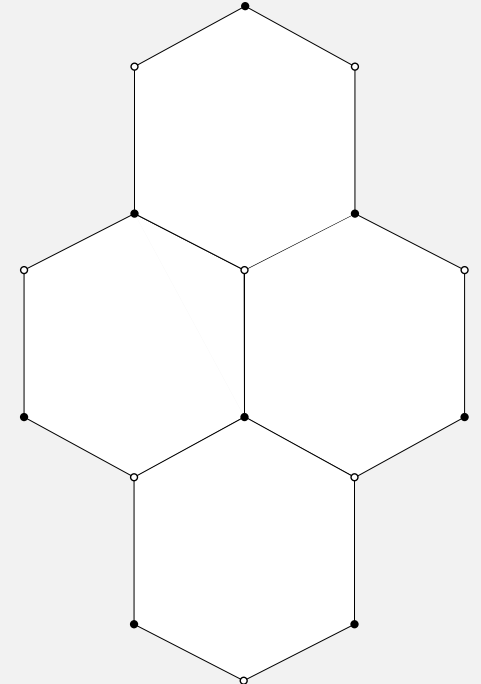
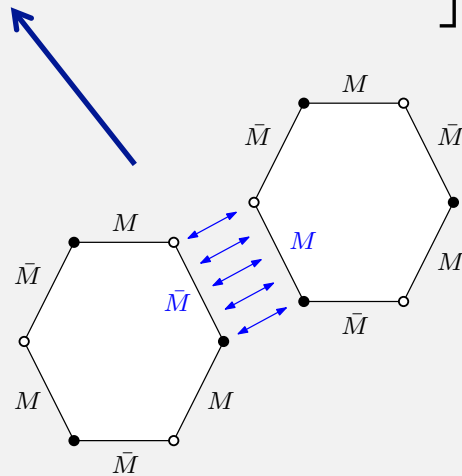
$$\text{Tr}((MM^\dagger)^3)$$



Partition function:

$$Z = \int e^{-N \text{Tr} [MM^\dagger - \lambda(MM^\dagger)^3]} dM dM^\dagger$$

$$= \left[ e^{-\frac{1}{N} \text{Tr} \frac{\partial}{\partial M} \frac{\partial}{\partial M^\dagger} e^{\lambda N \text{Tr} (MM^\dagger)^3}} \right]_{M=0}$$



→ Gluings of hexagons!

# Matrix models

1/N expansion of 2 point function:

$$G_p(N, \lambda) = \sum_{g \geq 0} N^{2-2g} \mathcal{G}_{p,g}(\lambda)$$

where the  $\mathcal{G}_{p,g}$  are **generating functions** of connected rooted gluings of  $p$ -gons of genus  $g$

$$\mathcal{G}_{p,g}(\lambda) = \sum_{n \geq 0} c_{p,g,n} \lambda^n$$

the coefficients  $c_{p,g,n}$  being the **number of rooted surfaces of genus  $g$  made of  $n$   $p$ -gons**

→ Use matrix models to count surfaces!

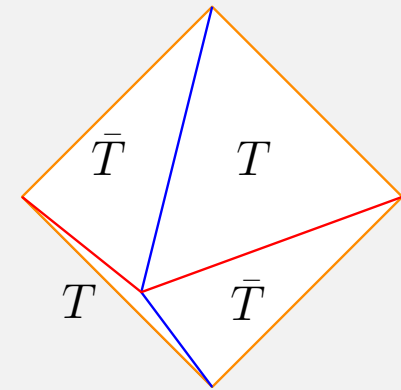
A few names (among so many more): 't Hooft, Kazakov, David, Itzykson, Zuber, Ginsparg, Di Francesco, Guiter, Bouttier, Eynard...

# 5 – Random tensor models

## Interaction:

Invariant under  $U(N)^D \Rightarrow$  Specific colored structure

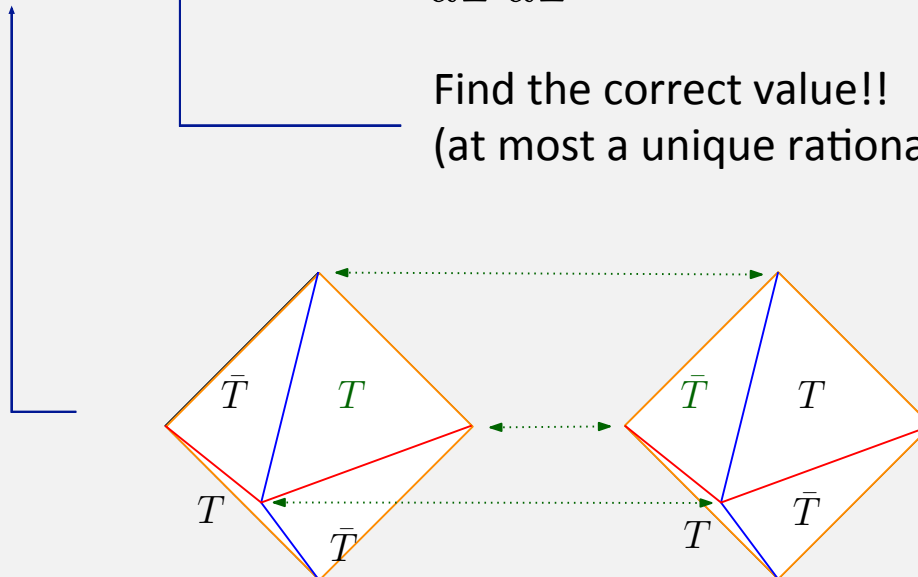
$$\text{Tr}_{octa}(T, \bar{T}) \longleftrightarrow$$



## Partition function:

$$Z_{\mathcal{B}} = \int e^{-N^{D-1} [T \cdot \bar{T} - \lambda N^s \text{Tr}_{\mathcal{B}}(T, \bar{T})]} dT d\bar{T}$$

Find the correct value!!  
(at most a unique rational...L.L. 2018)



# 5 – Random tensor models

## 1/N expansion of 2 point function:

$$G_{\mathcal{B}}(\lambda, N) = \sum_{\substack{G \in \mathbb{G}(\mathcal{B}) \\ \text{connected} \\ \text{rooted}}} \lambda^{n_D} N^{n_D - 2 - a n_D}$$

↑ Gluings of building blocks  $\mathcal{B}$

Where:


$$a = (D - 1) \left( \frac{|\mathcal{B}|}{2} - 1 \right) - s$$

Find the right  $s$   $\longleftrightarrow$  Find the right  $a$   
...see the discrete QG discussion in early slides

# 5 – Random tensor models

## 1/N expansion of 2 point function:

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 Gluing of building blocks  $\mathcal{B}$

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Find the right  $s$   $\longleftrightarrow$  Find the right  $a$   
 ...see the discrete QG discussion in early slides

If  $s$  is well chosen, we have a well-defined  $1/N$  expansion, with infinitely many terms per (non-empty) order.

As for matrix models, the tensor models count gluings of building blocks, according to some well chosen generalization of the genus.

→ The conclusions from last section also apply for tensor models!

# Conclusions



# Conclusions

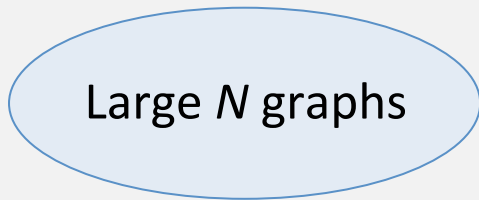
- Recent **exact** results identify **3 universality classes** for some simple Euclidean dynamical triangulations / random tensor models
  - escaped the branched polymer phase in DT
  - new classes from Euclidean DT? Not excluded but still open question
- We **can identify and count exactly the large  $N$  spaces** for many building blocks in  **$D=3$** , very few in  **$D=4$**  + continuum limit (?)

We can **identify and count** the **large spaces** contributing **at any order in  $1/N$**  for triangulations and for a few others (=double scaling)

- These combinatorial techniques apply to the identification of graphs contributing to the **SYK model** (and SYK-like tensor models), for which we can also identify the graphs contributing at any order...

# Conclusions

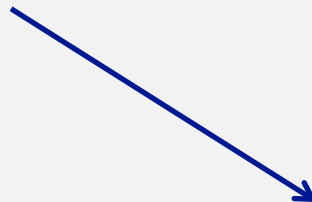
*Very different needs!!*



## Discrete QG models:

Need **higher dimensional random geometry** to emerge at large  $N$  in the continuum (NOT branched polymers)

... Currently unknown (and hard to find...)



## SYK-like models:

Need **solvability** at large  $N$

→ Tree-like graphs

→ Branched polymers in the continuum

... The large majority of models!!

# Some ongoing work

1 – Random tensor models.

(e.g... Description at any order for all the tree-like theories (SYK-like). [with S. Dartois])

2 – New continuum limits (Brownian volumes) from more direct approaches?

[one project with S. Dartois, another one with JF. Marckert]

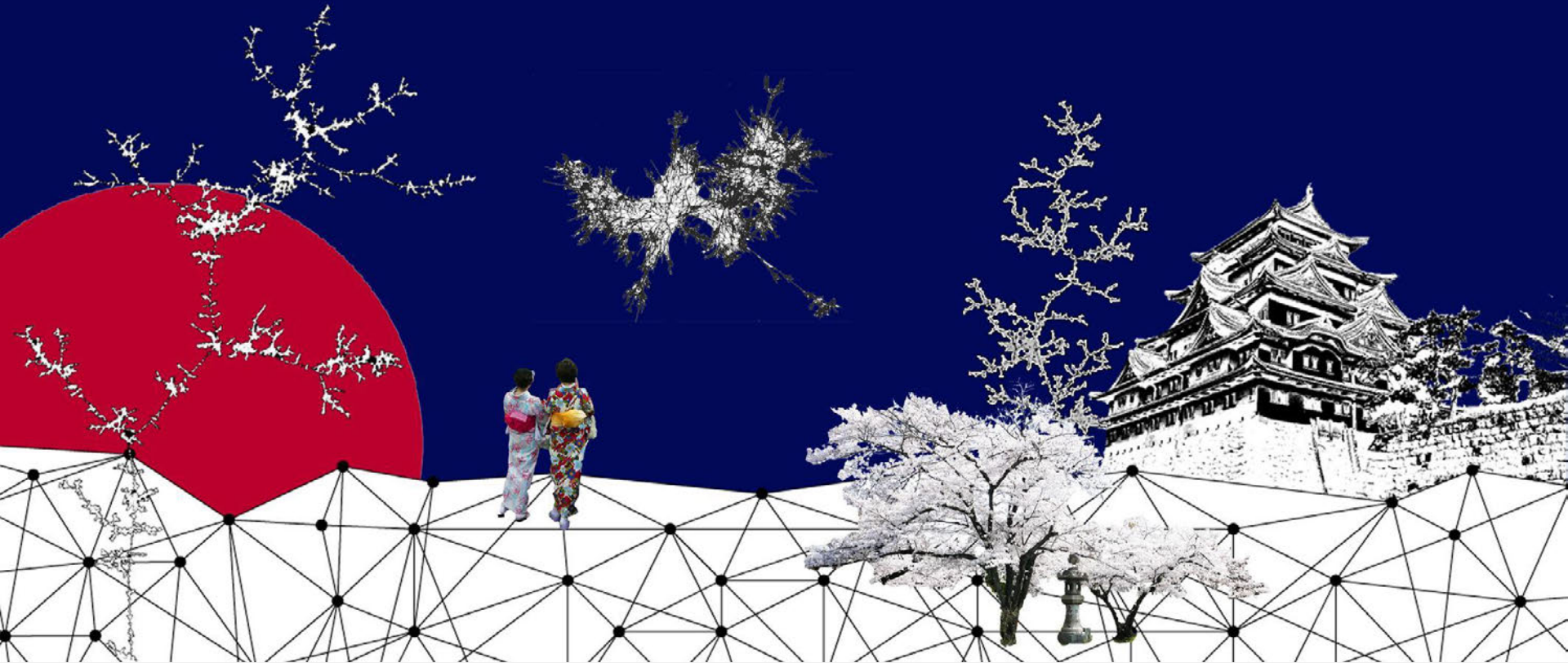
3 – Enumeration and statistical properties of graphs contributing to the (colored) SYK model at any order in  $1/N$  [with E. Fusy & A. Tanasa]

4 – Methods apply to “quantum information” problems (probability that a multipartite state is entangled) [with S. Dartois & I. Nechita 1808.08554]

5 – Non-linear differential equations involved in turbulences, with random initial conditions and coefficients [with S. Dartois & V. Rivasseau & O. Evnin & G. Valette]

5 – Study of the properties of the wave function of the canonical tensor model [with N. Sasakura]

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Thank you for your  
attention!